

RULES FOR LEAGUES

League is a SIDE game made up of TEAMS (Law 14.5)

- 1) These Rules are effective from April 2010 and should be read in conjunction with the necessary League Appendix.
- 2) All leagues shall be played under the 'Laws of the Sport of Bowls - Crystal Mark Edition' (including domestic regulations for Federacion Espanola de Bolos)
- 3) Any Club wishing to enter Side(s) in any League must make application to the relevant League Co-ordinator or Committee on a seasonal basis. It is the responsibility of Clubs to ensure green space is a priority for League fixtures, to include re-arranged matches.
- 4) **Dual Club Membership**
At the start of any season a player who is a member of more than 1 (one) Club MUST nominate to the relevant Club Secretaries which Club they will play ALL Leagues from for that season.
- 5) **Change of Membership**
If a player changes Club during a season they can play in any league for their new Club provided they have not left under any disciplinary proceedings. It will also be subject to written application by the new Club to and approval by the relevant Governing Committee, i.e. Federation, CBBA, SABA.
- 6) **Interchange of Players Within a Club**
Once a player has played for 1 (one) Side in a league they may NOT play for another Side in the same league. Violation of this rule will be deemed that the Side has not played a full side and Rules 17/18 will then be applied.
- 7) **Ends Played**
Singles will be played to 21 (twenty one) shots. Pairs, triples and fours will be played to 18 (eighteen) ends.
- 8) **Scorecards**
All scorecards MUST be completed with the FULL names of those taking part in the match. Scorecards will be retained by the respective Club and be produced on demand by/to the relevant League Co-ordinator.
- 9) **Results**
ALL results MUST be submitted by BOTH the home and away side to the relevant League Co-ordinator by 9pm on the day of the match. (With the exception of the Northern League see Appendix C) Refer to relevant League Appendix for procedures to be followed. Failure to comply will result in a penalty of the deduction of 1 (one) point for the first offence and 2 (two) points for each further offence in a season.
- 10) **Rinks for Play**
Rinks to be played on are to be agreed by the 2 (two) Captains concerned. In the case of non-agreement ALL rinks will go into the draw.
- 11) **2 (two) or More Sides from 1 (one) Club**
Should there be at any time more than 1 (one) Side from any Club in any of the Leagues, such Sides shall play each other as early as possible in each half of the season.
- 12) **League Winner**
The Side, in any League, with the highest number of points at the completion of that League in that season will be declared the winner. In the event of a tie on points 'shot difference' will determine the winner. If match points and shot difference are equal the league result between the 2 (two) Sides (including shot difference) will decide the winner.
- 13) **Substitutes**
both After commencement of a game should a player be unable to continue, then with the agreement of skips, a substitute (if available) may be used but may NOT play skip. There can be NO substitute in a singles game which will therefore be forfeited. A player who is changed prior to the commencement of the match is NOT deemed to be a substitute.

- 14) **Re-Arranged Fixtures**
Any League fixture can only be re-arranged due to (a) adverse weather conditions either by mutual agreement or at the discretion of the home Captain, OR (b) if the green to be used is not playable. The relevant League Co-ordinator to be advised on that day by 9.00pm
- 15) **Game Stoppages**
When a match is stopped and cannot be resumed on the same day, the match shall be deemed to be completed provided two thirds (2/3rds) of the scheduled number of ends have been completed (excluding any singles match(s) the score standing at the point of stoppage).
- 16) **Postponed/Resumed Matches**
a) A re-arranged date must be agreed by the Clubs concerned within 48 hours and the match played within 14 (fourteen) days of the original date. This must be notified to the relevant League Co-ordinator. Should the 2 (two) Clubs involved be unable to agree a date the matter will immediately be referred to the relevant League Co-ordinator. If this fails then it is referred to the relevant Committee whose decision is final.
The exception being the final game of the programme which MUST be played within 7 (seven) days of the scheduled date. If this fails then it is referred to the relevant Committee whose decision is final.
b) A date for a resumed match must be agreed within 48 hours by the Clubs concerned with condition 16 (a) applying. The scores will be as they were when the game was stopped. **If necessary a team may have the following substitutes - 1 (one) in pairs, 2 (two) in triples, 3 (three) in fours. Substitutes may not Skip. If more substitutes in a team are needed then the team will be forfeit. (Law 50, Law 51.4 and Law 18.1.1)**
- 17) **Points/Penalties**
a) For each team 2 (two) points will be awarded for a win, 1 (one) point for a draw and 0 (nil) points for a loss; 2 (two) points will be awarded for overall shot difference with 1(one) point each if the overall shots are the same (with the exception of the Berleen League see Appendix A)
b) **2 (two) points and 10 (ten) shots will be awarded to the opposition for each team not played and the offending side will also lose 2 points. If the whole Side does not play an additional 2 (two) points will be awarded to the opposition in lieu of overall shot difference.**
Any exceptional circumstances should be referred to the relevant League Co-Ordinator whose decision is final.
- 18) **Defaults**
If a Club defaults on a **total of 3 (three) matches**, either by not playing a match or by not playing a full side, then they will be excluded from that League for the remainder of that League programme and any previous results will be expunged from the records. **This does not apply to a resumed game.**
- 19) **Mixed Sides/Teams**
Where the Rule for a League specifies that a Side/team must be mixed then violation of this rule will be deemed that the full Side has not been played and Rules 17/18 will apply.
- 20) **Refusal to Play**
Sides may not refuse to play in the last game of the season and so win by default.
- 21) **Entry fees**
As agreed by each League Co-ordinator/Committee

APPENDICES

- A CBBA Winter League & Berleen League
- B CBBA Southern League
- C CBBA Northern League
- D SABA Winter & Summer Leagues
- E Federation Kings Cup & Princes League
- F Premier 20 Summer League